ME 1030-02 BOE BOT TASK 1 BOE BOT Collected Assignment #1 Nicholas A. Smith Dennis Hance September 13, 2012

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This was assignment was to give me the basics of the programming language that the BOE BOT uses. I did a series of do loops that pulse a output on the bread board at various increments and also showed how debug runs from the BOE BOT.

SKILLS

- Print screen
- Ideas from other computer languages I know

PROBLEMS & SOLUTIONS

- NONE

```
1 ' {$STAMP BS2}
2 ' {$PBASIC 2.5}
3
4 ' Nicholas A. Smith
5 ' ME 1030-02 ~ Program 2A - Program2a.bs2
6
7 DEBUG "Hello Nick, this is a messge from your Boe-Bot.", CR
8
9 END
```

```
1 '{$STAMP BS2}
2 ' {$PBASIC 2.5}
 3
   ' Nicholas A. Smith
 4
5
   ' ME 1030-02 ~ Program 3E - Program3E.bs2
 6
7
   DEBUG "Turning ON and OFF an LED using the PULSOUT"
8
9
   DO
    HIGH 13 'RED
10
                     ON
     PAUSE 100
11
12
13
    LOW 13 'RED
                    OFF
14
    PAUSE 10000
15 LOOP
```

```
1 '{$STAMP BS2}
   ' {$PBASIC 2.5}
 2
 3
    ' Nicholas A. Smith
 4
 5
   ' ME 1030-02 ~ Program 3E - Program3E.bs2
 6
 7
    DEBUG "Turning ON and OFF an LED using the PULSOUT"
 8
 9
    DO
     HIGH 13 'RED
10
                      ON
11
     PAUSE 100
12
13
     LOW 13 'RED
                      OFF
14
     PAUSE 10000
15 LOOP
```

```
1 '{$STAMP BS2}
 2 ' {$PBASIC 2.5}
 3
 4
    ' Nicholas A. Smith
 5 ' ME 1030-02 ~ Program 3B - Program3B.bs2
 6
 7 DEBUG "The LED connected to Pin 13 is blinking!"
 8
 9 DO
10
     HIGH 13
11
     PAUSE 500
12
     LOW 13
     PAUSE 500
13
14 LOOP
```

```
1 '{$STAMP BS2}
2 ' {$PBASIC 2.5}
3
4 ' Nicholas A. Smith
5 ' ME 1030-02 ~ Program 3C - Program3C.bs2
6
7 DEBUG "The LED connected to Pin 13 and 12 is blinking!"
8
9 DO
    HIGH 12
10
11
     LOW 13
     PAUSE 2000
12
13
14
     HIGH 13
     LOW 12
15
     PAUSE 2000
16
17 LOOP
```

```
1 '{$STAMP BS2}
 2 ' {$PBASIC 2.5}
 3
 4 ' Nicholas A. Smith
 5 ' ME 1030-02 ~ Program 3D - Program3D.bs2
 6
 7 DEBUG "The LED connected to Pin 13, 12 and 11 are now acting like a Traffic light!"
8
9 DO
10
     HIGH 11 'Green
                      ON
     LOW 12 'Yellow
11
                     OFF
12
     LOW 13 'Red
                       OFF
     PAUSE 10000
13
14
     HIGH 12 'Yellow ON
15
     LOW 11 'Green
16
                      OFF
     LOW 13 'Red
                       OFF
17
     PAUSE 1000
18
19
     HIGH 13 'Red
20
                      ON
             'Green OFF
21
     LOW 11
     LOW 12 'Yellow OFF
22
    PAUSE 7000
23
24 LOOP
```

```
1 '{$STAMP BS2}
 2 {$PBASIC 2.5}
 3
    ' Nicholas A. Smith
 4
 5
   ' ME 1030-02 ~ Program 3E - Program3E.bs2
 6
 7
   DEBUG "Turning ON and OFF an LED using the PULSOUT"
 8
9 DO
10
    HIGH 13 'RED
                      ON
11
     PAUSE 100
12
13
     LOW 13 'RED
                      OFF
14
    PAUSE 10000
15 LOOP
```

I learned how comments are produced in this language, different than what many other languages use. This type of activity will be done in circuit analysis and will be helpful to know what type of electrical lines go where on a basic bread board. I can't really say what would be better to do to understand the basics of how it works.